

# IPv6 at Virginia Tech

*Operational experiences from a large-scale production IPv6 deployment*

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# Surprise!

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*Since you guys have one of the largest operational IPv6 deployments worldwide... I was hoping maybe you could come speak at our IPv6 Conference.*

- Lorenzo Colitti  
Google  
May 2010

Colitti, et al: [Evaluating IPv6 Adoption in the Internet](#)

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# Timeline

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- **1997** – 6Bone experimentation between VT Department of Electrical Engineering and IT division
  - **1998** – VT has Early Field Trial IPv6 firmware running on a Cisco router; handful of subnets in the information systems building
    - VT was first U.S. site to do native IPv6 over National Science Foundation's vBNS network.
  - **2001** – Microsoft Research releases IPv6 add-on support for Windows XP
  - **2003** – Mac OS X 10.3 (Panther) includes full support for IPv6
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# Timeline

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- **2004** – Started executing the *Turn it on and fix whatever breaks* strategy.
    - Parallel IPv4 and IPv6 routers (separate hardware)
    - About 20 campus buildings
  - **2006** – Native IPv6 routing on all subnets in VT's primary data center
  - **2009** – Google apps via IPv6; search, Gmail, YouTube, etc.
  - **2010** – IPv6 running on VT's primary core backbone; parallel routing infrastructure removed
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# Current Status

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- Tens of thousands of network clients on our campus using native IPv6 daily for real applications
    - As it should be, most network users don't know or care – “it just works”
    - Many VT applications are IPv6-enabled
    - Google apps especially significant – virtually all traffic between Virginia Tech and google.com is IPv6
    - Lots of systems administration using SSH over IPv6
      - our large-scale virtualization environment is IPv6-only for management access
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# Current Status

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- Vast majority of hosts are “dual stack”
    - Sufficient IPv4 addresses to meet projected needs, so not yet motivated for IPv6-only deployments
    - Windows, Mac OS X, Linux and most other UNIX derivatives have dual-stack support enabled out-of-the-box
    - More work needed on approaches to allow IPv6-only hosts to talk to IPv4-only services
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# Current Status

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- Native IPv6 connectivity to the Internet at large
    - via Internet2 and National LambdaRail networks
    - our regional networking entity working on peering agreements for native IPv6 with commercial providers
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# Browser Behavior

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- Virtually all shipping browsers will utilize an IPv6 network layer in preference to IPv4, if available.
    - Underlying this behavior are the facilities of the socket API
  - Basic idea:
    - If these conditions are met:
      - client host has a global IPv6 address
      - target server (the host name in the URL) has a AAAA resource record in DNS (i.e. the name resolves to an IPv6 address)
    - Then attempt to connect to the target via IPv6
      - fallback to IPv4 on ICMP unreachable or connection timeout
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# Common Resolvable Issues

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- IPv6 “islands”
  - Router advertisements from misconfigured hosts
    - a.k.a. “Rogue RAs”
  - Unexpected tunneling
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# IPv6 Islands

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- Commonly experienced during the initial rollout of IPv6.
  - Easy to omit IPv6 networks from the routing protocol process.
    - If no one is really using IPv6, the problem goes unreported.
  - The basic problem is a network with disconnected subgraphs, and is easily resolved
    - just fix the routing configuration
  - Because of the behavior of the browser (and more generally TCP-based applications) the reported symptom usually isn't "can't connect" but "slow connection"
  - Helpful to do troubleshooting on IPv6-only hosts
    - easy to get fooled by a fully functional IPv4 layer
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# Rogue RAs

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- A misconfigured host can send router advertisements on a link layer network that identify the host as a first-hop router
    - Windows Internet Connection Sharing option
  - Same kinds of issues introduced by rogue DHCP servers.
    - broken connectivity
    - inappropriate addressing/routing
  - Especially troublesome on large, flat wireless LAN networks
    - larger number of potentially misconfigured hosts and larger impact from a single host
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# Rogue RAs

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- Symptoms
    - slow connections (see also “unexpected tunneling”)
    - no connection
  - Mitigation strategies
    - RA priority – assign a non-default priority to legitimate RAs
    - Block inbound RAs and DHCP6 from untrusted ports
    - “RA Guard” feature
      - akin to DHCP Snooping feature
    - Potential solution: Secure Neighbor Discovery (SEND)
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# Unexpected Tunneling

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- Some IPv6 capable hosts will resort to automatic (transparent) 6-to-4 tunneling if no first hop IPv6 router is available
    - in most cases, there's a knob to turn to enable, but Windows has been an exception in certain configurations
    - "automatic" uses IPv4 anycast to locate the "nearest" available 6-to-4 relay
      - Where is that?
  - Symptoms:
    - very long round trip times – i.e. IPv6 works, but very slowly
    - host has only one global IPv6 address and it starts with 2002::
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# Unexpected Tunneling

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- Mitigation:
    - Don't put AAAA records for services into DNS until your client networks are fully IPv6 enabled
    - Don't enable automatic 6-to-4 on client hosts unless you need it
    - Make sure you have a local 6-to-4 relay
      - i.e. know what "nearest" means
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# Outstanding Issues

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- VT's production web load balancing infrastructure is not IPv6 enabled
    - Workarounds with some dedicated solutions
    - Need a significant hardware investment to replace, but current investment still has some time on its lifecycle
  - Wireless LAN solutions for IPv6 are "not quite there yet"
    - VT peaks at 9,000 current wireless clients, daily
    - Existing solutions support seamless "roaming" for IPv4 only
  - Want/need better network management controls for IPv6 in network hardware
    - e.g. rogue router (RA) suppression
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# Outstanding Issues

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- Still need better tooling for managing and monitoring an IPv6 topology using IPv6.
    - Key to proactive trouble resolution
  - Very few network-based security products are IPv6 aware
    - however, ominous “security concerns” for IPv6 are just FUD
    - most host-based approaches admit IPv6 solutions
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# Larger Issue

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- Networking equipment and software vendors slow to roll out IPv6 solutions
    - Feature parody, not feature parity
    - IPv6 support != ping + traceroute
    - Still seeing new products appearing with IPv4-only architectures
    - Seeing substantial IPv6 advances in products designed for China, Japan, and other Asian-Pacific countries where IPv4 address space is extremely limited
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# Larger Issue

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- .edu customers in U.S. cannot alone create enough demand to drive IPv6 technology development
  - Some service providers beginning to step up deployment timelines
    - e.g. Comcast
  - Need significant IPv6 deployments in Fed networks to help drive industry.
  - The time window for “wait and see” strategies is quickly closing.
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# Contact Info

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